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Kim Reynolds · Governor  
Chris Cournoyer · Lt. Governor  
Matthew N. Strawn · Chief Executive Officer

# AGENDA

## IOWA LOTTERY COMMISSION

March 25, 2026

10:30 am

**Dial In: 515-206-9299**

(No PIN # is required to join the call)

- I. Call to Order
  - A. Approval of Agenda\*
  - B. Approval of Minutes from January 29, 2026 Commission Meeting\*
- II. Remarks from Iowa Department of Revenue Director Mary Mosiman
- III. CEO Report
- IV. Quarterly Report
  - A. Revenue (Sales & Marketing)
  - B. External Relations
  - C. Security
  - D. Finance
- V. Game Rule Approvals\*
- VI. Retailer Compensation Program Update\*
- VII. Loyalty Vendor Agreement - Scientific Games\*
- VIII. Millionaire For Life Game Launch
- IX. Next Meeting - June 24, 2026
- X. Other Business
- XI. Adjournment

*\* Commission Action Required*

If you require the assistance of auxiliary aids or services to participate in or attend the meeting because of a disability please call our ADA coordinator at 515-725-7864, or if you are hearing impaired, call Relay TTY at 1-800-735-2942.

# MINUTES

## IOWA LOTTERY COMMISSION

January 29, 2026

9:30 a.m.

The Iowa Lottery Commission convened at 9:30 a.m. by teleconference; Commission Chair Katie New presiding.

### **Commission Members Present on Teleconference:**

Katie New, Mick Connealy, Mary Rathje

### **Commission Members Absent:**

Josh Cook, Dana Wingert

### **CALL TO ORDER**

New called the meeting to order at 9:30 a.m. and roll was taken. There was a quorum. New announced the meeting would be held via teleconference in accordance with Iowa Code section 21.8.

Connealy moved to conduct the meeting via teleconference. Rathje seconded. Motion carried unanimously.

### **APPROVAL OF AGENDA**

Connealy moved to approve the agenda for the meeting. Rathje seconded. Motion carried unanimously.

### **APPROVAL OF MINUTES**

Connealy moved to approve the December 16, 2025 Commission meeting minutes. Rathje seconded. Motion carried unanimously.

### **DECEMBER SALES/PERFORMANCE MEASURES UPDATE**

Strawn stated total lottery sales through December 2025 were \$243.6 million; a 12.25% increase ahead of last year's actual sales through December and represented an 18.31% increase relative to FY26 budget projections. Total proceeds were \$51.9 million through December 2025; a 24.1% increase relative to last year's actual proceeds through December and represented 47.68% increase ahead of FY26 budget projections. The Iowa Lottery is on sound financial footing on both actual sales and proceeds which significantly exceed our budget forecast as we enter the second half of the fiscal year.

### **ABACUS "EASY PLAY" CONTRACT EXTENSION**

Roth asked the Commission to approve an extension to the MOU with Abacus Solutions Management Ltd. through December 27, 2026. Abacus is the provider for the Easy Play solution at Fareway; which allows players the ability to purchase lottery tickets in lane at the grocery store.

### **GAME RULES APPROVALS**

Roth asked the Commission to approve the game rules for scratch ticket, pull-tab and InstaPlay games:

- Scratch Ticket Games:
  - #771 – 500X (\$50)

- #779 – Monopoly® Doubler (\$1)
- #780 - Monopoly® Doubler (\$2)
- #781 - Monopoly® Doubler (\$5)
- #782 - Monopoly® Doubler (\$10)
- #783 - Monopoly® Doubler (\$20)
- #785 – Cash Payout (\$5)
- #786 - \$100,000 Riches (\$10)
- #787 - \$50 Frenzy (\$1)
- #788 - \$100 Stacked (\$2)
- #790 – The Price Is Right™ (\$10)
- Pull tab Games:
  - #61 – My Lucky Bucks (\$1)
  - #64 – Grip, Rip & Sip (\$1)
  - #66 – Neon Bars (\$2)
  - #71 – Bankin’ Bucks (\$5)
- InstaPlay Games:
  - # 173 – Monopoly® Free Parking Progressive (\$10)
  - #174 – High Roller Blackjack Blowout (\$20)
  - #175 – Prize Pyramid (\$3)

Connealy moved to approve the games rules. Rathje seconded. Motion carried unanimously.

#### **OTHER BUSINESS**

With the launch of Millionaire for Life in February, the Lottery will be updating the retailer compensation program. The next Commission meeting is scheduled for March 25, 2026 at the Lottery’s main office in Clive.

#### **ADJOURNMENT**

Connealy moved to adjourn. Rathje seconded. Motion carried unanimously.

Meeting adjourned at 9:46 a.m.



**Iowa Lottery - Security Division**  
**Quarterly Activity Summary**  
**12/08/2025 to 03/19/2026**

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<b>Incident Type</b>	Incident Report	111
	Case Report	13

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<b>Contact Reasons</b>	Contest Draw	4
	Employee Theft	6
	Fire/Flood Investigation	1
	Fraud/Forgery	2
	Law Enforcement Assist	2
	LDA	2
	Missing Packs/Tickets	8
	Other	5
	Player Assist	13
	Promotional Draw	4
	Quality Control Tickets	14
	Region Assist	8
	Retailer Assist	5
	Theft	10
	Ticket Re-construction	24
	Validations	15
	Winner File Audit	1

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<b>Retailer Inspections</b>		33
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**IOWA LOTTERY**  
**Statement of Revenues, Expenses and Changes in Net Position**  
**For the Seven Months Ending Saturday, January 31, 2026**

	Month ended 1/31/2026	Month ended 1/31/2025	Year-to-date 1/31/2026	Year-to-date 1/31/2025
Operating revenues:				
Scratch ticket sales	\$27,701,057.00	\$28,852,867.00	\$167,375,790.00	\$171,129,580.00
InstaPlay sales	2,641,994.00	2,589,243.00	19,227,100.00	16,149,114.00
Pick 3 sales	787,906.00	773,531.00	5,425,843.00	5,359,399.50
Powerball sales	3,093,078.50	3,268,549.50	52,251,043.00	22,501,565.00
Mega Millions Sales	1,869,450.00	1,304,786.00	16,929,590.00	20,293,833.00
Pick 4 sales	507,782.00	477,713.50	3,571,629.00	3,388,509.00
Lucky for Life sales	719,554.00	724,784.00	5,092,516.00	4,878,250.00
Lotto America sales	711,708.00	815,207.00	4,057,050.00	4,816,172.00
Pull-tab sales	1,513,721.06	1,478,441.57	9,244,186.97	8,800,138.91
Application fees	300.00	850.00	5,275.00	3,325.00
Other	717.61	861.87	5,729.42	59,913.71
Total operating revenues	<u>39,547,268.17</u>	<u>40,286,834.44</u>	<u>283,185,752.39</u>	<u>257,379,800.12</u>
Operating expenses:				
Scratch ticket prizes	17,253,663.25	18,168,296.00	116,270,685.00	116,936,905.24
InstaPlay prizes	2,163,725.18	1,787,706.21	14,513,673.69	11,648,046.43
Pick 3 prizes	472,743.60	464,118.60	3,554,274.10	3,338,481.30
Powerball prizes	1,560,661.75	1,646,142.35	26,305,851.09	11,315,760.22
Mega Millions prizes	953,419.50	652,393.00	8,500,684.70	10,186,648.35
Pick 4 prizes	304,669.20	286,628.10	2,142,977.40	2,033,105.40
Lucky for Life prizes	427,656.10	430,764.51	3,026,660.61	2,899,314.74
Lotto America prizes	355,854.00	407,603.50	2,028,525.00	2,375,792.60
Pull-tab prizes	947,324.88	928,219.20	5,794,223.56	5,516,341.99
Advertising/publicity	310,457.50	352,849.44	4,480,956.09	5,592,706.63
Retailer compensation expense	2,577,491.61	2,633,672.94	18,393,296.08	16,764,876.63
Ticket expense	265,946.37	284,287.15	1,875,338.74	1,871,066.51
Vendor compensation expense	636,697.48	663,031.29	4,698,667.55	4,213,186.62
Salary and benefits	878,311.18	956,808.40	6,194,900.07	6,286,743.28
Travel	24,307.05	20,616.12	181,466.71	179,383.36
Supplies	6,310.49	5,737.75	44,005.09	51,966.00
Printing	1,726.98	1,564.68	2,402.78	2,798.68
Postage	5,162.65	4,457.71	8,570.75	6,235.87
Communications	15,402.66	16,335.14	112,670.84	118,098.97
Rentals	8,557.19	8,573.36	78,687.33	60,042.89
Utilities	11,655.76	12,631.61	64,826.54	61,336.95
Professional fees	7,175.00	8,384.50	132,509.15	54,465.53
Vending machine maintenance	54,265.80	57,386.64	373,050.24	227,585.04
Outside services and repairs	154,791.66	117,083.45	1,174,435.50	988,951.06
Data processing	148,771.73	10,358.88	522,386.05	70,553.60
Equipment	56,744.03	57,062.80	451,968.82	381,993.64
Reimbursement to other state agencies	36,907.91	22,265.56	270,596.46	154,099.89
Depreciation	79,594.45	72,403.73	539,339.00	360,544.40
Amortization	40,578.79	45,884.70	284,051.53	321,192.90
MUSL/Lotto administrative expense	7,547.44	9,123.96	52,832.08	63,867.76
Debit card fees	35,432.85	27,310.38	277,199.36	167,205.46
Other	7,539.78	6,021.79	45,317.62	146,613.24
Total operating expenses	<u>29,811,093.82</u>	<u>30,165,723.45</u>	<u>222,397,029.53</u>	<u>204,395,911.18</u>
Operating income	<u>9,736,174.35</u>	<u>10,121,110.99</u>	<u>60,788,722.86</u>	<u>52,983,888.94</u>
Non-operating revenue (expenses):				
Proceeds to state causes	(9,991,261.80)	(10,374,206.78)	(61,900,493.22)	(52,196,451.99)
Interest income	43,100.24	69,820.69	470,780.21	574,022.77
Interest expense	(3,733.78)	(1,802.59)	(27,754.74)	(13,954.93)
Capital Contributions	-	-	-	203,250.00
Gain (Loss) on disposal of assets	5,048.76	-	5,096.91	865.00
Net non-operating revenues (expenses)	<u>(9,946,846.58)</u>	<u>(10,306,188.68)</u>	<u>(61,452,370.84)</u>	<u>(51,432,269.15)</u>
Change in net position	<u>(210,672.23)</u>	<u>(185,077.69)</u>	<u>(663,647.98)</u>	<u>1,551,619.79</u>
Net position beginning of period	10,843,832.36	11,057,591.04	11,296,808.11	9,320,893.56
Net position end of period	<u>10,633,160.13</u>	<u>10,872,513.35</u>	<u>10,633,160.13</u>	<u>10,872,513.35</u>

**IOWA LOTTERY**  
**Statement of Revenues, Expenses and Changes in Net Position**  
**For the Eight Months Ending Saturday, February 28, 2026**

	Month ended 2/28/2026	Month ended 2/28/2025	Year-to-date 2/28/2026	Year-to-date 2/28/2025
<b>Operating revenues:</b>				
Scratch ticket sales	\$23,546,058.00	\$23,660,392.00	\$190,921,848.00	\$194,789,972.00
InstaPlay sales	2,613,583.00	3,230,746.00	21,840,683.00	19,379,860.00
Pick 3 sales	736,869.00	681,481.00	6,162,712.00	6,040,880.50
Powerball sales	2,817,512.00	2,767,162.50	55,068,555.00	25,268,727.50
Mega Millions Sales	1,977,550.00	1,221,627.00	18,907,140.00	21,515,460.00
Pick 4 sales	490,448.00	417,908.50	4,062,077.00	3,806,417.50
Lucky for Life sales	520,162.00	632,290.00	5,612,678.00	5,510,540.00
Millionaire for Life sales	291,150.00	-	291,150.00	-
Lotto America sales	677,043.00	767,021.00	4,734,093.00	5,583,193.00
Pull-tab sales	1,216,088.50	1,217,840.03	10,460,275.47	10,017,978.94
Application fees	2,225.00	425.00	7,500.00	3,750.00
Other	592.18	5,898.95	6,321.60	65,812.66
<b>Total operating revenues</b>	<b>34,889,280.68</b>	<b>34,602,791.98</b>	<b>318,075,033.07</b>	<b>291,982,592.10</b>
<b>Operating expenses:</b>				
Scratch ticket prizes	15,549,730.00	15,610,214.96	131,820,415.00	132,547,120.20
InstaPlay prizes	1,738,145.78	2,298,041.90	16,251,819.47	13,946,088.33
Pick 3 prizes	442,121.40	408,888.60	3,996,395.50	3,747,369.90
Powerball prizes	1,376,727.80	1,395,590.10	27,682,578.89	12,711,350.32
Mega Millions prizes	1,008,550.50	610,813.50	9,509,235.20	10,797,461.85
Pick 4 prizes	294,268.80	250,745.10	2,437,246.20	2,283,850.50
Lucky for Life prizes	6,538.14	375,792.07	3,033,198.75	3,275,106.81
Millionaire for Life prizes	160,132.50	-	160,132.50	-
Lotto America prizes	338,521.50	383,510.50	2,367,046.50	2,759,303.10
Pull-tab prizes	759,427.29	762,467.13	6,553,650.85	6,278,809.12
Advertising/publicity	1,004,089.30	268,366.25	5,485,045.39	5,861,072.88
Retailer compensation expense	2,266,979.21	2,244,683.12	20,660,275.29	19,009,559.75
Ticket expense	324,328.90	468,826.42	2,199,667.64	2,339,892.93
Vendor compensation expense	1,540,467.62	566,709.25	6,239,135.17	4,779,895.87
Salary and benefits	788,405.82	841,689.41	6,983,305.89	7,128,432.69
Travel	21,344.35	23,174.69	202,811.06	202,558.05
Supplies	6,614.04	3,066.37	50,619.13	55,032.37
Printing	-	-	2,402.78	2,798.68
Postage	318.22	311.51	8,888.97	6,547.38
Communications	15,000.79	16,485.46	127,671.63	134,584.43
Rentals	8,519.03	12,459.88	87,206.36	72,502.77
Utilities	10,917.86	10,482.27	75,744.40	71,819.22
Professional fees	8,732.50	7,934.00	141,241.65	62,399.53
Vending machine maintenance	54,424.80	52,044.24	427,475.04	279,629.28
Outside services and repairs	209,451.74	209,788.21	1,383,887.24	1,198,739.27
Data processing	(126,324.21)	12,039.38	396,061.84	82,592.98
Equipment	100,829.33	117,893.91	552,798.15	499,887.55
Reimbursement to other state agencies	38,692.25	22,098.70	309,288.71	176,198.59
Depreciation	79,833.06	73,479.41	619,172.06	434,023.81
Amortization	40,578.79	45,884.70	324,630.32	367,077.60
MUSL/Lotto administrative expense	7,071.88	1,530.62	59,903.96	65,398.38
Debit card fees	37,275.29	28,084.27	314,474.65	195,289.73
Other	7,243.64	6,578.71	52,561.26	153,191.95
<b>Total operating expenses</b>	<b>28,118,957.92</b>	<b>27,129,674.64</b>	<b>250,515,987.45</b>	<b>231,525,585.82</b>
Operating income	6,770,322.76	7,473,117.34	67,559,045.62	60,457,006.28
<b>Non-operating revenue (expenses):</b>				
Proceeds to state causes	(7,039,399.12)	(8,038,965.61)	(68,939,892.34)	(60,235,417.60)
Interest income	84,892.88	104,983.62	555,673.09	679,006.39
Interest expense	(3,655.95)	(1,760.42)	(31,410.69)	(15,715.35)
Capital Contributions	-	-	-	203,250.00
Gain (Loss) on disposal of assets	-	2,385.00	5,096.91	3,250.00
<b>Net non-operating revenues (expenses)</b>	<b>(6,958,162.19)</b>	<b>(7,933,357.41)</b>	<b>(68,410,533.03)</b>	<b>(59,365,626.56)</b>
Change in net position	(187,839.43)	(460,240.07)	(851,487.41)	1,091,379.72
Net position beginning of period	10,633,160.13	10,872,513.35	11,296,808.11	9,320,893.56
Net position end of period	10,445,320.70	10,412,273.28	10,445,320.70	10,412,273.28

IOWA LOTTERY  
PERFORMANCE MEASURES  
FY 2026  
February 28, 2026

MONTH		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
<b>Gross Sales</b>	Budget FY 2026	34,781,353	34,423,415	30,779,911	36,745,397	33,041,918	36,159,235	41,777,201	34,220,152	40,050,099	37,246,147	40,094,035	35,751,412
	Actual '26	35,409,247	39,706,182	42,919,204	36,706,988	37,800,352	51,086,525	39,546,251	34,886,464	-	-	-	-
<b>Prize Expense</b>	Budget FY 2026	22,312,770	22,004,359	19,986,886	23,247,297	21,421,892	23,289,208	26,456,001	22,215,086	25,752,755	24,430,381	26,019,243	23,209,800
	Actual '26	23,320,647	26,442,878	26,480,916	25,102,195	22,914,549	33,436,653	24,439,717	21,674,164	-	-	-	-
<b>Operating Expenses</b>	Budget FY 2026	1,523,955	1,505,229	1,437,114	1,518,348	1,435,365	1,501,983	1,570,209	1,466,374	1,518,359	1,471,741	1,575,335	1,543,034
	Actual '26	1,335,455	1,396,423	1,261,158	1,476,048	1,117,951	1,274,169	1,349,429	1,039,597	-	-	-	-
<b>Total Proceeds</b>	Budget FY 2026	6,824,097	5,579,415	5,232,316	6,687,987	5,767,308	5,057,812	7,840,650	6,578,421	5,863,153	6,604,519	7,189,374	5,991,794
	Actual '26	6,881,381	7,144,046	10,912,281	6,195,246	10,166,712	10,609,565	9,991,262	7,039,399	-	-	-	-
<b>YEAR TO DATE</b>													
<b>Gross Sales</b>	Budget FY 2026	34,781,353	69,204,768	99,984,679	136,730,076	169,771,994	205,931,229	247,708,430	281,928,582	321,978,681	359,224,828	399,318,863	435,070,275
	Actual '26	35,409,247	75,115,429	118,034,633	154,741,621	192,541,973	243,628,498	283,174,749	318,061,213	-	-	-	-
<b>Prize Expense</b>	Budget FY 2026	22,312,770	44,317,129	64,304,015	87,551,312	108,973,204	132,262,412	158,718,413	180,933,499	206,686,254	231,116,635	257,135,878	280,345,678
	Actual '26	23,320,647	49,763,525	76,244,441	101,346,636	124,261,185	157,697,838	182,137,555	203,811,719	-	-	-	-
<b>Operating Expenses</b>	Budget FY 2026	1,523,955	3,029,184	4,466,298	5,984,646	7,420,011	8,921,994	10,492,203	11,958,577	13,476,936	14,948,677	16,524,012	18,067,046
	Actual '26	1,335,455	2,731,878	3,993,036	5,469,084	6,587,035	7,861,204	9,210,633	10,250,230	-	-	-	-
<b>Total Proceeds</b>	Budget FY 2026	6,824,097	12,403,512	17,635,828	24,323,815	30,091,123	35,148,935	42,989,585	49,568,006	55,431,159	62,035,678	69,225,052	75,216,846
	Actual '26	6,881,381	14,025,427	24,937,708	31,132,954	41,299,666	51,909,231	61,900,493	68,939,892	-	-	-	-

**Current Month Year to Date**

Prize Payout - Budget	64.92%	64.18%
Prize Payout - Actual	62.13%	64.08%
Sales - Actual increase (decrease) vs. Budget		12.82%
Proceeds - Actual increase (decrease) vs. Budget		39.08%

IOWA LOTTERY  
PERFORMANCE MEASURES  
FY 2026  
February 28, 2026

		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
<b>MONTH</b>													
<b>Gross Sales</b>	<b>Budget FY 2026</b>	<b>34,781,353</b>	<b>34,423,415</b>	<b>30,779,911</b>	<b>36,745,397</b>	<b>33,041,918</b>	<b>36,159,235</b>	<b>41,777,201</b>	<b>34,220,152</b>	<b>40,050,099</b>	<b>37,246,147</b>	<b>40,094,035</b>	<b>35,751,412</b>
	Actual '25	34,251,832	35,238,989	33,121,327	34,879,157	35,595,520	43,944,615	40,285,123	34,596,468	37,338,764	35,348,409	36,386,527	33,948,869
	Actual '26	35,409,247	39,706,182	42,919,204	36,706,988	37,800,352	51,086,525	39,546,251	34,886,464	-	-	-	-
<b>Prize Expense</b>	<b>Budget FY 2026</b>	<b>22,312,770</b>	<b>22,004,359</b>	<b>19,986,886</b>	<b>23,247,297</b>	<b>21,421,892</b>	<b>23,289,208</b>	<b>26,456,001</b>	<b>22,215,086</b>	<b>25,752,755</b>	<b>24,430,381</b>	<b>26,019,243</b>	<b>23,209,800</b>
	Actual '25	22,234,304	22,923,267	21,670,189	23,025,223	22,563,902	29,061,640	24,771,871	22,096,064	24,591,652	23,735,714	23,783,338	23,080,969
	Actual '26	23,320,647	26,442,878	26,480,916	25,102,195	22,914,549	33,436,653	24,439,717	21,674,164				
<b>Operating Expenses</b>	<b>Budget FY 2026</b>	<b>1,523,955</b>	<b>1,505,229</b>	<b>1,437,114</b>	<b>1,518,348</b>	<b>1,435,365</b>	<b>1,501,983</b>	<b>1,570,209</b>	<b>1,466,374</b>	<b>1,518,359</b>	<b>1,471,741</b>	<b>1,575,335</b>	<b>1,543,034</b>
	Actual '25	1,222,681	1,184,983	1,101,129	1,147,144	1,095,886	1,224,700	1,275,352	1,152,907	1,270,806	1,547,652	1,409,498	567,758
	Actual '26	1,335,455	1,396,423	1,261,158	1,476,048	1,117,951	1,274,169	1,349,429	1,039,597	-	-	-	-
<b>Total Proceeds</b>	<b>Budget FY 2026</b>	<b>6,824,097</b>	<b>5,579,415</b>	<b>5,232,316</b>	<b>6,687,987</b>	<b>5,767,308</b>	<b>5,057,812</b>	<b>7,840,650</b>	<b>6,578,421</b>	<b>5,863,153</b>	<b>6,604,519</b>	<b>7,189,374</b>	<b>5,991,794</b>
	Actual '25	6,629,199	5,017,168	6,340,353	6,998,824	8,204,277	8,632,425	10,374,207	8,038,966	7,704,841	6,232,796	6,890,293	5,083,351
	Actual '26	6,881,381	7,144,046	10,912,281	6,195,246	10,166,712	10,609,565	9,991,262	7,039,399				

**YEAR TO DATE**

<b>Gross Sales</b>	<b>Budget FY 2026</b>	<b>34,781,353</b>	<b>69,204,768</b>	<b>99,984,679</b>	<b>136,730,076</b>	<b>169,771,994</b>	<b>205,931,229</b>	<b>247,708,430</b>	<b>281,928,582</b>	<b>321,978,681</b>	<b>359,224,828</b>	<b>399,318,863</b>	<b>435,070,275</b>
	Actual '25	34,251,832	69,490,821	102,612,148	137,491,305	173,086,825	217,031,440	257,316,563	291,913,031	329,251,795	364,600,204	400,986,731	434,935,600
	Actual '26	35,409,247	75,115,429	118,034,633	154,741,621	192,541,973	243,628,498	283,174,749	318,061,213	-	-	-	-
<b>Prize Expense</b>	<b>Budget FY 2026</b>	<b>22,312,770</b>	<b>44,317,129</b>	<b>64,304,015</b>	<b>87,551,312</b>	<b>108,973,204</b>	<b>132,262,412</b>	<b>158,718,413</b>	<b>180,933,499</b>	<b>206,686,254</b>	<b>231,116,635</b>	<b>257,135,878</b>	<b>280,345,678</b>
	Actual '25	22,234,304	45,157,571	66,827,760	89,852,983	112,416,885	141,478,525	166,250,396	188,346,460	212,938,112	236,673,826	260,457,164	283,538,133
	Actual '26	23,320,647	49,763,525	76,244,441	101,346,636	124,261,185	157,697,838	182,137,555	203,811,719				
<b>Operating Expenses</b>	<b>Budget FY 2026</b>	<b>1,523,955</b>	<b>3,029,184</b>	<b>4,466,298</b>	<b>5,984,646</b>	<b>7,420,011</b>	<b>8,921,994</b>	<b>10,492,203</b>	<b>11,958,577</b>	<b>13,476,936</b>	<b>14,948,677</b>	<b>16,524,012</b>	<b>18,067,046</b>
	Actual '25	1,222,681	2,407,664	3,508,793	4,655,937	5,751,823	6,976,523	8,251,875	9,404,782	10,675,588	12,223,240	13,632,738	14,200,496
	Actual '26	1,335,455	2,731,878	3,993,036	5,469,084	6,587,035	7,861,204	9,210,633	10,250,230	-	-	-	-
<b>Total Proceeds</b>	<b>Budget FY 2026</b>	<b>6,824,097</b>	<b>12,403,512</b>	<b>17,635,828</b>	<b>24,323,815</b>	<b>30,091,123</b>	<b>35,148,935</b>	<b>42,989,585</b>	<b>49,568,006</b>	<b>55,431,159</b>	<b>62,035,678</b>	<b>69,225,052</b>	<b>75,216,846</b>
	Actual '25	6,629,199	11,646,367	17,986,720	24,985,544	33,189,821	41,822,246	52,196,453	60,235,419	67,940,260	74,173,056	81,063,349	86,146,700
	Actual '26	6,881,381	14,025,427	24,937,708	31,132,954	41,299,666	51,909,231	61,900,493	68,939,892	-	-	-	-

	Current Month	Year to Date
Prize Payout - Budget	64.92%	64.18%
Prize Payout - Actual	62.13%	64.08%
Sales - Actual increase (decrease) vs. Budget		12.82%
Proceeds - Actual increase (decrease) vs. Budget		39.08%

VOID01-000

\$3

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IALottery

# PIRATE'S TREASURE

WIN UP TO \$30,000!



BONUS

Reveal this " " symbol in either of the BONUS spots, win \$100 instantly!



BONUS

### PRIZE LEGEND

3	3	3	3	3	3	3	3
=\$3	=\$5	=\$10	=\$30	=\$100	=\$300	=\$3,000	=\$30,000

### GRID COORDINATES

X X X X X X X X X X X X

GRID	1	2	3	4	5	6
A						
B						
C						
D						
E						
F						

DO NOT SCRATCH ENTIRE GRID. Scratch all 12 of the GRID COORDINATES marked with red X's first, then scratch ONLY those 12 exact spots on the GRID. If the GRID COORDINATES reveal 3 identical symbols on the GRID, win the prize shown in the PRIZE LEGEND for that symbol.

SCRATCH  
2  
CASH

\$3

VOID01-000



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #784**

**PIRATE'S TREASURE**

## Game Information

Game Number	784
Game Name	PIRATE'S TREASURE
Game Type	Scratch
Activation Date	5/05/2026
Ticket Price	\$3.00
Starting Ticket	0
Ending Ticket	99
Tickets Per Pack	100

## Consolidated Prize Amounts

\$3.00	(Three dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$15.00	(Fifteen dollars) or
\$30.00	(Thirty dollars) or
\$45.00	(Forty-five dollars) or
\$100.00	(One hundred dollars) or
\$300.00	(Three hundred dollars) or
\$3,000.00	(Three thousand dollars) or
\$30,000.00	(Thirty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$3.00	228,000.00	1: 5.26	Paid by Retailer
\$5.00	48,000.00	1: 25.00	Paid by Retailer
\$10.00	36,000.00	1: 33.33	Paid by Retailer
\$15.00	24,000.00	1: 50.00	Paid by Retailer
\$30.00	3,000.00	1: 400.00	Paid by Retailer
\$45.00	2,000.00	1: 600.00	Paid by Retailer
\$100.00	800.00	1: 1,500.00	Paid by Retailer
\$300.00	200.00	1: 6,000.00	Paid by Retailer
\$3,000.00	10.00	1: 120,000.00	Paid by Lottery
\$30,000.00	8.00	1: 150,000.00	Paid by Lottery

The overall odds are 1: 3.51

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Ticket or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #784 unless earlier modified or rescinded by the Iowa Lottery Administrator (the “Administrator”).

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #784 Ticket.

3.2 "Ticket Validation Number" for Instant Game #784 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form “784-100001-000” printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #784 are as follows:

Grid Coordinates Play Symbols:

A1 A2 A3 A4 A5 A6  
B1 B2 B3 B4 B5 B6  
C1 C2 C3 C4 C5 C6  
D1 D2 D3 D4 D5 D6  
E1 E2 E3 E4 E5 E6  
F1 F2 F3 F4 F5 F6

Bonus Play Symbols:



3.7 “Legends”:

GRID COORDINATES

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #784.

**4.1 Play Instructions**

DO NOT SCRATCH ENTIRE GRID. Scratch all 12 of the GRID COORDINATES marked with red X's first, then scratch ONLY those 12 exact spots on the GRID. If the GRID COORDINATES reveal 3 identical symbols on the GRID, win the prize shown in the PRIZE LEGEND for that symbol.

BONUS: Reveal this "CHEST" symbol in either of the BONUS spots, win \$100 instantly!

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have twelve (12) GRID COORDINATES Play Symbols and two (2) BONUS Play Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.

- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at [ialottery.com](http://ialottery.com), and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$5

**SCRATCH THE BACK  
FOR MORE CHANCES TO WIN!**

# BONUS CASH DOUBLER



**BONUS:**  
Reveal this  symbol, win BONUS prize shown instantly.

**FAST \$40 BONUS:**  
Reveal this  symbol, win \$40 instantly.



**LOADED WITH \$50 PRIZES!**


**WINNING NUMBERS**


\$ \$ \$ \$ \$

**YOUR NUMBERS**

				
PRIZE	PRIZE	PRIZE	PRIZE	PRIZE
				
PRIZE	PRIZE	PRIZE	PRIZE	PRIZE
				
PRIZE	PRIZE	PRIZE	PRIZE	PRIZE

**WIN UP TO \$50,000!**

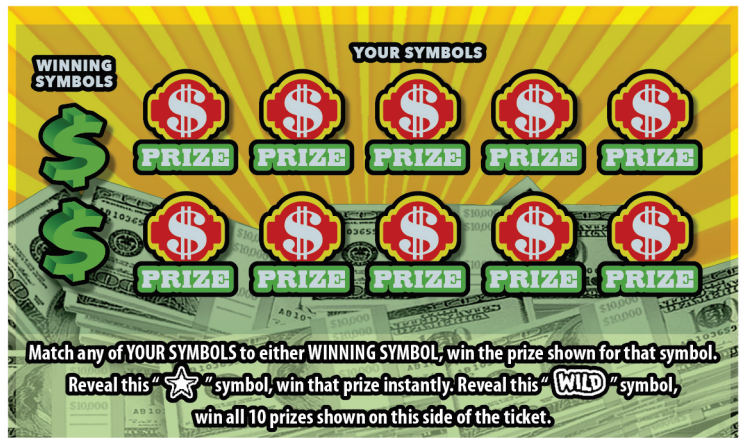
Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this  symbol, win \$50 instantly.

Reveal this  symbol, win \$100 instantly.

VOID01-000

\$5

**SCRATCH  
2  
CASH**



**WINNING SYMBOLS**

**YOUR SYMBOLS**

**PRIZE** **PRIZE** **PRIZE** **PRIZE** **PRIZE**

**PRIZE** **PRIZE** **PRIZE** **PRIZE** **PRIZE**

Match any of YOUR SYMBOLS to either WINNING SYMBOL, win the prize shown for that symbol.  
 Reveal this "★" symbol, win that prize instantly. Reveal this "WILD" symbol, win all 10 prizes shown on this side of the ticket.

**Iowa Lottery - BONUS CASH DOUBLER**

Go to ialottery.com for information about games, promotions and claiming prizes. All mailed prize claims must be sent to official mailing address available at ialottery.com. Prizes over \$600 must be paid by the Iowa Lottery.

Ticket price is \$5. Each ticket has a 1 in 3.74 overall chance of winning. Must be 21 or older to purchase an Iowa Lottery ticket. Prizes including the last top prize may have been claimed prior to end of game. Sign ticket before checking or claiming prizes. Claim prizes within 90 days of Lottery publicly announcing end date for game cashing. All tickets are subject to Lottery Rules and State Law, available at Lottery offices and at ialottery.com. All risks of redeeming the ticket remain with the player. If terminal rejects or retailer disputes the validity of your prize claim, submit claim to Iowa Lottery. If you or someone you know is being impacted by problem gambling, help is available at 1-800-BETSOFF (1-800-238-7633) or www.1800betsoff.org.

789



Each side plays separately.

Name (please print) FailSafe®

Address Scratch My Back®

City State Zip

Signature (required) Phone

E-mail (optional)

789-VOID01-000 ■





**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #789**

**BONUS CASH DOUBLER**

## Game Information

Game Number	789
Game Name	BONUS CASH DOUBLER
Game Type	Scratch
Activation Date	5/05/2026
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

## Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$50,000.00	(Fifty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	198,000.00	1: 5.45	Paid by Retailer
\$10.00	54,000.00	1: 20.00	Paid by Retailer
\$20.00	18,000.00	1: 60.00	Paid by Retailer
\$50.00	18,000.00	1: 60.00	Paid by Retailer
\$100.00	540.00	1: 2,000.00	Paid by Retailer
\$200.00	360.00	1: 3,000.00	Paid by Retailer
\$500.00	72.00	1: 15,000.00	Paid by Retailer
\$1,000.00	54.00	1: 20,000.00	Paid by Lottery
\$50,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.74

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #789 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #789 Ticket.

3.2 "Ticket Validation Number" for Instant Game #789 is the unique ten (10) character code printed in the Game Play Area on the front of the Ticket under the scratch-off material. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.



3.3 "Game Play Area" means the areas on the front and back of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "789-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #789 are as follows:

Front Side of Ticket – Your Numbers Play Symbols:

<b>1</b> ONE	<b>2</b> TWO	<b>3</b> THR	<b>4</b> FOR	<b>6</b> SIX	<b>7</b> SEV	<b>8</b> EGT	<b>9</b> NIN		
<b>11</b> ELVN	<b>12</b> TWLV	<b>13</b> THIR	<b>14</b> FORT	<b>15</b> FIVTN	<b>16</b> SXTN	<b>17</b> SVTN	<b>18</b> EGTN	<b>19</b> NINT	
<b>21</b> THYON	<b>22</b> THYTH	<b>23</b> TWTHR	<b>24</b> TWFOR	<b>25</b> TWFIV	<b>26</b> TWYSX	<b>27</b> TWSEV	<b>28</b> TWEGT	<b>29</b> TWNIN	<b>30</b> THT
<b>31</b> TRON	<b>32</b> TRTO	<b>33</b> TRTR	<b>34</b> TRTF	<b>35</b> TRFIV	<b>36</b> TRSX	<b>37</b> TRSV	<b>38</b> TREG	<b>39</b> TRNI	<b>40</b> FRT
<b>41</b> FRONE	<b>42</b> FRTHO	<b>43</b> FRTHR	<b>44</b> FRFOR	<b>45</b> FRFIV	<b>46</b> FRSIX	<b>47</b> FRSEV	<b>48</b> FRREGT	<b>49</b> FRNIN	 

Front Side of Ticket – Winning Numbers Play Symbols:

<b>1</b> ONE	<b>2</b> TWO	<b>3</b> THR	<b>4</b> FOR	<b>6</b> SIX	<b>7</b> SEV	<b>8</b> EGT	<b>9</b> NIN		
<b>11</b> ELVN	<b>12</b> TWLV	<b>13</b> THIR	<b>14</b> FORT	<b>15</b> FIVTN	<b>16</b> SXTN	<b>17</b> SVTN	<b>18</b> EGTN	<b>19</b> NINT	
<b>21</b> THYON	<b>22</b> THYTH	<b>23</b> TWTNR	<b>24</b> TWFOR	<b>25</b> TWFIV	<b>26</b> THYSX	<b>27</b> TWSEV	<b>28</b> TWEGT	<b>29</b> TWNIN	<b>30</b> THT
<b>31</b> TRON	<b>32</b> TRTO	<b>33</b> TRTR	<b>34</b> TRTF	<b>35</b> TRFIV	<b>36</b> TRSX	<b>37</b> TRSV	<b>38</b> TREG	<b>39</b> TRNI	<b>40</b> FRT
<b>41</b> FRONE	<b>42</b> FRTHO	<b>43</b> FRTHR	<b>44</b> FRFOR	<b>45</b> FRFIV	<b>46</b> FRSIX	<b>47</b> FRSEV	<b>48</b> FRREGT	<b>49</b> FRNIN	

Front Side of Ticket – Prize Symbols:

<b>\$5</b> FIVDOL	<b>\$10</b> TENDOL	<b>\$20</b> TENTY	<b>\$50</b> FIFTY	
<b>\$100</b> ONEHUN	<b>\$200</b> TWOHUN	<b>\$500</b> FIVHUN	<b>\$1,000</b> ONETHO	<b>\$50,000</b> FTYTHO

Front Side of Ticket – Bonus Play Symbols:



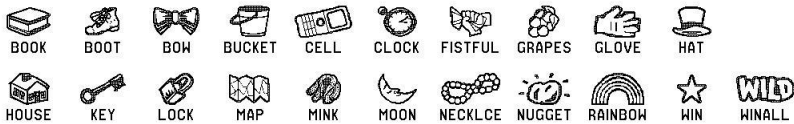
Front Side of Ticket – Bonus Prize Symbols:

<b>\$5</b> FIVDOL	<b>\$10</b> TENDOL	<b>\$20</b> TENTY	<b>\$50</b> FIFTY	<b>\$100</b> ONEHUN
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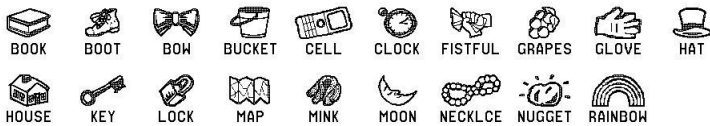
Front Side of Ticket – Fast \$40 Bonus Play Symbols:



Back Side of Ticket – Your Symbols Play Symbols:



Back Side of Ticket – Winning Symbols Play Symbols:



Back Side of Ticket – Prize Symbols:

<b>\$5</b> FIVDOL	<b>\$10</b> TENDOL	<b>\$20</b> TENTY	<b>\$50</b> FIFTY	<b>\$100</b> ONEHUN	<b>\$200</b> TWOHUN	<b>\$500</b> FIVHUN
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### 3.7 “Legends”:

#### Front Side of Ticket Legend – Key Number Match Play Area

YOUR NUMBERS      WINNING NUMBERS

#### Front Side of Ticket Legend – Bonus Play Area

BONUS

#### Front Side of Ticket Legend – Fast \$40 Bonus Play Area

FAST\$40BONUS

#### Back Side of Ticket Legend – Key Symbol Match Winning Symbols

WINNING  
SYMBOLS

#### Back Side of Ticket Legend – Key Symbol Match Your Symbols

YOUR SYMBOLS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

## **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #789.

### 4.1 Play Instructions

#### Front Side of Ticket – Key Number Match Play Area:

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "WIN BURST" symbol, win \$50 instantly. Reveal this "BAR" symbol, win \$100 instantly.

#### Front Side of Ticket – Bonus Play Area:

Reveal this "MONEYBAG" symbol, win BONUS prize shown instantly.

#### Front Side of Ticket – Fast \$40 Bonus Play Area:

Reveal this "FAST \$40" symbol, win \$40 instantly.

Back Side of Ticket – Key Symbol Match:

Match any of YOUR SYMBOLS to either WINNING SYMBOL, win the prize shown for that symbol. Reveal this "STAR" symbol, win that prize instantly. Reveal this "WILD" symbol, win all 10 prizes shown on this side of the ticket.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have: Exactly one (1) Key Number Match Play Area on the front side of the Ticket containing exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols, fifteen (15) PRIZE Symbols; exactly one (1) BONUS Play Area on the front side of the Ticket containing exactly one (1) BONUS Play Symbol and one (1) BONUS PRIZE Symbol; exactly one (1) FAST \$40 BONUS Play Area on the front side of the Ticket containing exactly one (1) FAST \$40 BONUS Play Symbol under the scratch-off material. The Ticket must also have: Exactly one (1) Key Symbol Match Play Area on the back side of the Ticket containing exactly two (2) WINNING SYMBOLS Play Symbols, ten (10) YOUR SYMBOLS Play Symbols, and ten (10) PRIZE Symbols under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.

- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

\$1

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IA Lottery

# Lady Luck



**WIN UP TO \$4,000!**

Reveal this "**LUCK**" symbol, win prize shown.

Reveal this "" symbol,  
win **DOUBLE** prize shown.

VOID01-000 ■

**SCRATCH  
2  
CASH**



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #791**

**LADY LUCK**

## Game Information

Game Number	791
Game Name	LADY LUCK
Game Type	Scratch
Activation Date	6/02/2026
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	299
Tickets Per Pack	300

## Consolidated Prize Amounts

\$1.00	(One dollar) or
\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$40.00	(Forty dollars) or
\$80.00	(Eighty dollars) or
\$4,000.00	(Four thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	152,000.00	1: 7.89	Paid by Retailer
\$2.00	76,000.00	1: 15.79	Paid by Retailer
\$5.00	20,000.00	1: 60.00	Paid by Retailer
\$10.00	8,000.00	1: 150.00	Paid by Retailer
\$20.00	4,000.00	1: 300.00	Paid by Retailer
\$40.00	1,500.00	1: 800.00	Paid by Retailer
\$80.00	300.00	1: 4,000.00	Paid by Retailer
\$4,000.00	10.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 4.58

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## **SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## **SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #791 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## **SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #791 Ticket.

3.2 "Ticket Validation Number" for Instant Game #791 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "791-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #791 are as follows:

Play Symbols:



Prize Symbols:



The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.7 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.8 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.9 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

#### **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #791.

##### **4.1 Play Instructions**

Reveal this "LUCK" symbol, win prize shown. Reveal this "CLOVER" symbol, win DOUBLE prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) Play Symbols and exactly six (6) Prize Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.

- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



\$3

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# UNLOCK IT!

Scratch the YOUR NUMBERS play area. Then scratch the corresponding numbers in LOCK NO. 1 through LOCK NO. 7.

Completely match ALL numbers in a LOCK, win the prize for that LOCK. Each LOCK played separately.

LOCK NO. 1



LOCK NO. 1

PRIZE

LOCK NO. 2



LOCK NO. 2

PRIZE

LOCK NO. 3



LOCK NO. 3

PRIZE

LOCK NO. 4



LOCK NO. 4

PRIZE

LOCK NO. 5



LOCK NO. 5

PRIZE

LOCK NO. 6



LOCK NO. 6

PRIZE

LOCK NO. 7



LOCK NO. 7

PRIZE

\$3

YOUR NUMBERS



SCRATCH  
2  
CASH

VOID01-000

WIN UP TO \$30,000!



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #793**

**UNLOCK IT!**

## Game Information

Game Number	793
Game Name	UNLOCK IT!
Game Type	Scratch
Activation Date	6/02/2026
Ticket Price	\$3.00
Starting Ticket	0
Ending Ticket	99
Tickets Per Pack	100

## Consolidated Prize Amounts

\$3.00	(Three dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$15.00	(Fifteen dollars) or
\$20.00	(Twenty dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars) or
\$30,000.00	(Thirty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 2,040,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$3.00	387,600.00	1: 5.26	Paid by Retailer
\$5.00	102,000.00	1: 20.00	Paid by Retailer
\$10.00	40,800.00	1: 50.00	Paid by Retailer
\$15.00	20,400.00	1: 100.00	Paid by Retailer
\$20.00	20,400.00	1: 100.00	Paid by Retailer
\$30.00	6,800.00	1: 300.00	Paid by Retailer
\$50.00	2,550.00	1: 800.00	Paid by Retailer
\$100.00	850.00	1: 2,400.00	Paid by Retailer
\$500.00	170.00	1: 12,000.00	Paid by Retailer
\$30,000.00	17.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.51

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

### **SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

### **SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #793 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

### **SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #793 Ticket.

3.2 "Ticket Validation Number" for Instant Game #793 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "793-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #793 are as follows:

Lock No. 1 – Lock No. 7 Play Symbols:

8 9 11 12 13 14 16 17 18 19  
21 22 23 24 25 26 27 28 29  
31 32 33 34 35 36 37 38 39 40  
41 42 43 44 45 46 47 48 49  
51 52 53 54 55 56 57 58 59 60  
61 62 63 64 65 66 67 68 69 70

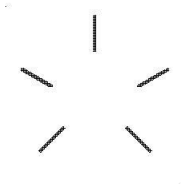
Your Numbers Play Symbols:

8 9 11 12 13 14 16 17 18 19  
21 22 23 24 25 26 27 28 29  
31 32 33 34 35 36 37 38 39 40  
41 42 43 44 45 46 47 48 49  
51 52 53 54 55 56 57 58 59 60  
61 62 63 64 65 66 67 68 69 70

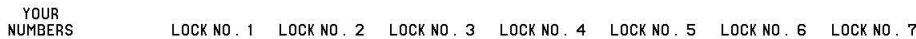
Prize Symbols:



Lock Divider Lines:



3.7 “Legends”:



The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #793.

**4.1 Play Instructions**

Scratch the YOUR NUMBERS play area. Then scratch the corresponding numbers in LOCK NO. 1 through LOCK NO. 7. Completely match ALL numbers in a LOCK, win the prize for that LOCK. Each LOCK played separately.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly thirty-five (35) LOCK NO. 1 – LOCK NO. 7 Play Symbols, twenty-seven (27) YOUR NUMBERS Play Symbols and seven (7) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.

- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

**SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

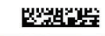
5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

Visit ialottery.com



**\$5**

**"FAB" SYMBOL  
WINS 5X  
PRIZE SHOWN!**

# FAB 5s

Reveal 2 matching symbols, win \$25 instantly!

Reveal 2 matching symbols, win \$50 instantly!

**\$25  
BONUS**

WINNING NUMBERS



**\$50  
BONUS**

YOUR NUMBERS



**WIN UP TO \$50,000!**

▲ Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number.

**\$5**

VOID01-000

Reveal this "FAB" symbol, win 5 TIMES the prize shown for that symbol.

**SCRATCH  
2  
CASH**



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #794**

**FAB 5S**

## Game Information

Game Number	794
Game Name	FAB 5S
Game Type	Scratch
Activation Date	6/02/2026
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

## Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$25.00	(Twenty-five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$1,000.00	(One thousand dollars) or
\$50,000.00	(Fifty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	220,000.00	1: 5.45	Paid by Retailer
\$10.00	80,000.00	1: 15.00	Paid by Retailer
\$25.00	40,000.00	1: 30.00	Paid by Retailer
\$50.00	4,000.00	1: 300.00	Paid by Retailer
\$100.00	1,800.00	1: 666.67	Paid by Retailer
\$250.00	500.00	1: 2,400.00	Paid by Retailer
\$1,000.00	150.00	1: 8,000.00	Paid by Lottery
\$50,000.00	6.00	1: 200,000.00	Paid by Lottery

The overall odds are 1: 3.46

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #794 unless earlier modified or rescinded by the Iowa Lottery Administrator (the “Administrator”).

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #794 Ticket.

3.2 "Ticket Validation Number" for Instant Game #794 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form “794-100001-000” printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #794 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN		
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	20 TWT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRREG	49 FRNIN	

Prize Symbols:

\$5 FIVDOL	\$10 TENDOL	\$25 TWYFIV	\$50 FIFTY
\$100 ONEHUN	\$250 TWOFTY	\$1,000 ONETHO	\$50,000 FTYTHO

Bonus Play Symbols:



3.7 “Legends”:

YOUR NUMBERS	WINNING NUMBERS	\$25 BONUS	\$50 BONUS
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The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #794.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "FAB" symbol, win 5 TIMES the prize shown for that symbol.

\$25 BONUS: Reveal 2 matching symbols, win \$25 instantly!

\$50 BONUS: Reveal 2 matching symbols, win \$50 instantly!

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols, fifteen (15) PRIZE Symbols, one (1) \$25 BONUS Play Symbol and one (1) \$50 BONUS Play Symbol on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.

Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

**\$2** Visit [ialottery.com](http://ialottery.com) 

# 3 WAYS TO WIN!

**WAY 1**

Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown for that number.

**WAY 2**

Match 3 like prize amounts, win that amount.

**WAY 3**

Reveal this "★" symbol, win TRIPLE the prize shown.

WINNING NUMBERS	YOUR NUMBERS				
					
					

**WIN UP TO \$10,000!** **\$2** **SCRATCH 2 CASH**

VOID01-000 ■



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #795**

**3 WAYS TO WIN!**

## Game Information

Game Number	795
Game Name	3 WAYS TO WIN!
Game Type	Scratch
Activation Date	7/07/2026
Ticket Price	\$2.00
Starting Ticket	0
Ending Ticket	149
Tickets Per Pack	150

## Consolidated Prize Amounts

\$2.00	(Two dollars) or
\$3.00	(Three dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$15.00	(Fifteen dollars) or
\$20.00	(Twenty dollars) or
\$30.00	(Thirty dollars) or
\$100.00	(One hundred dollars) or
\$150.00	(One hundred fifty dollars) or
\$300.00	(Three hundred dollars) or
\$10,000.00	(Ten thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$2.00	187,200.00	1: 5.77	Paid by Retailer
\$3.00	50,400.00	1: 21.43	Paid by Retailer
\$5.00	36,000.00	1: 30.00	Paid by Retailer
\$10.00	14,400.00	1: 75.00	Paid by Retailer
\$15.00	7,200.00	1: 150.00	Paid by Retailer
\$20.00	3,600.00	1: 300.00	Paid by Retailer
\$30.00	1,350.00	1: 800.00	Paid by Retailer
\$100.00	630.00	1: 1,714.29	Paid by Retailer
\$150.00	360.00	1: 3,000.00	Paid by Retailer
\$300.00	72.00	1: 15,000.00	Paid by Retailer
\$10,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.59

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #795 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #795 Ticket.

3.2 "Ticket Validation Number" for Instant Game #795 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

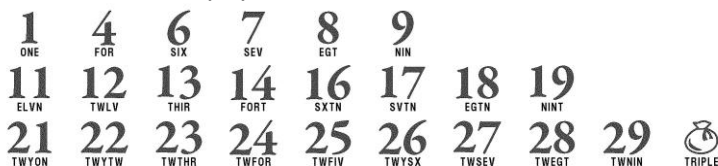
3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "795-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #795 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 “Legends”:

WINNING  
NUMBERS      YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #795.

**4.1 Play Instructions**

WAY 1-: Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown for that number.

WAY 2-: Match 3 like prize amounts, win that amount.

WAY 3-: Reveal this "MONEYBAG" symbol, win TRIPLE the prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly two (2) WINNING NUMBERS Play Symbols, ten (10) YOUR NUMBERS Play Symbols and ten (10) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



Visit ialottery.com



\$5

# MEGA BUCKS

OVER 6,000 PRIZES FROM \$50 TO \$1,000!

WINNING NUMBERS



YOUR NUMBERS



## WIN UP TO \$50,000!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "G" symbol, win that prize instantly. Reveal this "EX" symbol, win 5 TIMES the prize shown. Reveal this "BUCKS" symbol, win all 15 prizes shown.

VOID01-000

\$5

SCRATCH  
2  
CASH



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #796**

**MEGA BUCKS**

## Game Information

Game Number	796
Game Name	MEGA BUCKS
Game Type	Scratch
Activation Date	7/07/2026
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

## Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$1,000.00	(One thousand dollars) or
\$50,000.00	(Fifty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	220,000.00	1: 5.45	Paid by Retailer
\$10.00	60,000.00	1: 20.00	Paid by Retailer
\$20.00	20,000.00	1: 60.00	Paid by Retailer
\$30.00	20,000.00	1: 60.00	Paid by Retailer
\$50.00	3,000.00	1: 400.00	Paid by Retailer
\$100.00	2,200.00	1: 545.45	Paid by Retailer
\$250.00	1,200.00	1: 1,000.00	Paid by Retailer
\$1,000.00	150.00	1: 8,000.00	Paid by Lottery
\$50,000.00	6.00	1: 200,000.00	Paid by Lottery

The overall odds are 1: 3.67

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #796 unless earlier modified or rescinded by the Iowa Lottery Administrator (the “Administrator”).

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #796 Ticket.

3.2 "Ticket Validation Number" for Instant Game #796 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

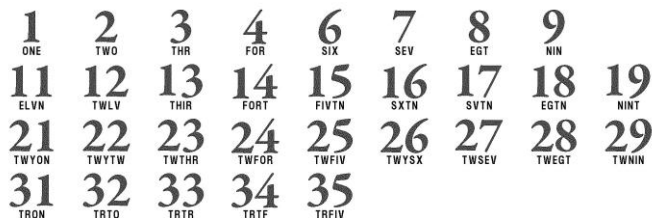
3.5 "Pack Ticket Number" means the twelve (12) digit number in the form “796-100001-000” printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #796 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



### Prize Symbols:



### 3.7 “Legends”:

YOUR NUMBERS      WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

## **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #796.

### 4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "MONEY ROLL" symbol, win that prize instantly. Reveal this "5X BURST" symbol, win 5 TIMES the prize shown. Reveal this "BUCKS" symbol, win all 15 prizes shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols and fifteen (15) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.

- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



Visit [ialottery.com](http://ialottery.com)



\$10

# \$100,000 CASH BONUS

## WIN UP TO \$100,000!

### MATCH 3 BLUE PRIZES, WIN THAT PRIZE!

**CASH BONUS**

Reveal this "🍀" symbol, win \$50!

Reveal this "🎰" symbol, win \$100!

**CASH BONUS**

WINNING NUMBERS



YOUR NUMBERS

\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE
\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE
\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE
\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE	\$ PRIZE

## WIN UP TO 22 TIMES!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. If the matching number is **BLUE**, win **DOUBLE** the prize shown for that number. Match three like **BLUE** prize amounts and win that prize instantly!

VOID 01-000

**\$10**

**SCRATCH  
2  
CASH**



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #797**

**\$100,000 CASH BONUS**

## Game Information

Game Number	797
Game Name	\$100,000 CASH BONUS
Game Type	Scratch
Activation Date	7/07/2026
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

## Consolidated Prize Amounts

\$10.00	(Ten dollars) or
\$15.00	(Fifteen dollars) or
\$25.00	(Twenty-five dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$100,000.00	(One hundred thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$10.00	216,000.00	1: 5.00	Paid by Retailer
\$15.00	72,000.00	1: 15.00	Paid by Retailer
\$25.00	72,000.00	1: 15.00	Paid by Retailer
\$30.00	9,000.00	1: 120.00	Paid by Retailer
\$50.00	9,000.00	1: 120.00	Paid by Retailer
\$100.00	3,600.00	1: 300.00	Paid by Retailer
\$250.00	1,350.00	1: 800.00	Paid by Retailer
\$500.00	540.00	1: 2,000.00	Paid by Retailer
\$1,000.00	360.00	1: 3,000.00	Paid by Lottery
\$100,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 2.81

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #797 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #797 Ticket.

3.2 "Ticket Validation Number" for Instant Game #797 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "797-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #797 are as follows:

Black Your Numbers Play Symbols:

<b>1</b> <small>ONE</small>	<b>2</b> <small>TWO</small>	<b>3</b> <small>THR</small>	<b>4</b> <small>FOR</small>	<b>5</b> <small>FIV</small>	<b>6</b> <small>SIX</small>	<b>7</b> <small>SEV</small>	<b>8</b> <small>EGT</small>	<b>9</b> <small>NIN</small>	
<b>11</b> <small>ELVN</small>	<b>12</b> <small>TWLV</small>	<b>13</b> <small>THIR</small>	<b>14</b> <small>FORT</small>	<b>16</b> <small>SXTN</small>	<b>17</b> <small>SVTN</small>	<b>18</b> <small>EGTN</small>	<b>19</b> <small>NINT</small>	<b>20</b> <small>TWT</small>	
<b>21</b> <small>TWYON</small>	<b>22</b> <small>TWYTW</small>	<b>23</b> <small>TWTHR</small>	<b>24</b> <small>TWFOR</small>	<b>26</b> <small>TWYSX</small>	<b>27</b> <small>TWSEV</small>	<b>28</b> <small>TWEGT</small>	<b>29</b> <small>TWNIN</small>		
<b>31</b> <small>TRON</small>	<b>32</b> <small>TRTO</small>	<b>33</b> <small>TRTR</small>	<b>34</b> <small>TRTF</small>	<b>35</b> <small>TRFIV</small>	<b>36</b> <small>TRSX</small>	<b>37</b> <small>TRSV</small>	<b>38</b> <small>TREG</small>	<b>39</b> <small>TRNI</small>	<b>40</b> <small>FRT</small>
<b>41</b> <small>FRONE</small>	<b>42</b> <small>FRTWO</small>	<b>43</b> <small>FRTHR</small>	<b>44</b> <small>FRFOR</small>	<b>45</b> <small>FRFIV</small>	<b>46</b> <small>FRSIX</small>	<b>47</b> <small>FRSEV</small>	<b>48</b> <small>FREGT</small>	<b>49</b> <small>FRNIN</small>	

Blue Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	16 SXTN	17 SVTN	18 EGTN	19 NINT	20 TWT	
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN		
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRREG	49 FRNIN	

Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	16 SXTN	17 SVTN	18 EGTN	19 NINT	20 TWT	
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN		
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRREG	49 FRNIN	

Black Prize Symbols:

\$10 TENDOL	\$15 FIFTN	\$25 TWYFIV	\$30 THIRTY
\$50 FIFTY	\$100 ONEHUN	\$250 TWOFTY	\$500 FIVHUN
\$1,000 ONETHO	\$100,000 ONHNTHO		

Blue Prize Symbols:

\$10 TENDOL	\$15 FIFTN	\$25 TWYFIV	\$30 THIRTY
\$50 FIFTY	\$100 ONEHUN	\$1,000 ONETHO	

Cash Bonus (Left Side) Play Symbols:



Cash Bonus (Right Side) Play Symbols:



3.7 “Legends”:

YOUR NUMBERS      WINNING NUMBERS      CASH BONUS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

#### **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #797.

##### **4.1 Play Instructions**

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. If the matching number is BLUE, win DOUBLE the prize shown for that number. Match three like BLUE prize amounts and win that prize instantly!

CASH BONUS (Left Side): Reveal this "STACK OF COINS" symbol, win \$50!

CASH BONUS (Right Side): Reveal this "BILL" symbol, win \$100!

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols, twenty (20) PRIZE Symbols, one (1) CASH BONUS (Left Side) Play Symbol and one (1) CASH BONUS (Right Side) Play Symbol on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black or blue ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black or blue ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.

- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.





**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #798**

**\$300,000 JACKPOT**

## Game Information

Game Number	798
Game Name	\$300,000 JACKPOT
Game Type	Scratch
Activation Date	5/05/2026
Ticket Price	\$30.00
Starting Ticket	0
Ending Ticket	09
Tickets Per Pack	10

## Consolidated Prize Amounts

\$30.00	(Thirty dollars)
\$50.00	(Fifty dollars) or
\$60.00	(Sixty dollars) or
\$100.00	(One hundred dollars) or
\$150.00	(One hundred fifty dollars) or
\$300.00	(Three hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$30,000.00	(Thirty thousand dollars) or
\$300,000.00	(Three hundred thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,800,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$30.00	360,000.00	1: 5.00	Paid by Retailer
\$50.00	360,000.00	1: 5.00	Paid by Retailer
\$60.00	35,025.00	1: 51.39	Paid by Retailer
\$100.00	15,000.00	1: 120.00	Paid by Retailer
\$150.00	9,000.00	1: 200.00	Paid by Retailer
\$300.00	4,500.00	1: 400.00	Paid by Retailer
\$500.00	3,000.00	1: 600.00	Paid by Retailer
\$1,000.00	600.00	1: 3,000.00	Paid by Lottery
\$30,000.00	60.00	1: 30,000.00	Paid by Lottery
\$300,000.00	5.00	1: 360,000.00	Paid by Lottery

The overall odds are 1: 2.29

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Ticket or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #798 unless earlier modified or rescinded by the Iowa Lottery Administrator (the “Administrator”).

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #798 Ticket.

3.2 "Ticket Validation Number" for Instant Game #798 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

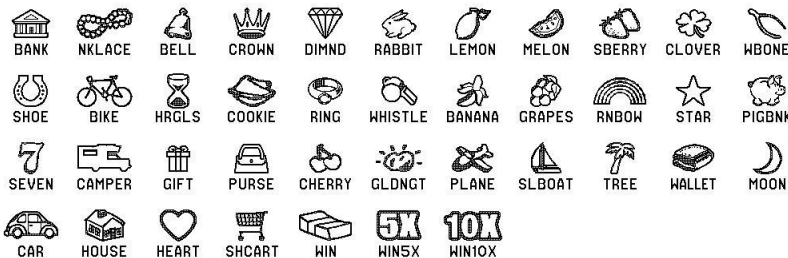
3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form “798-100001-000” printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #798 are as follows:

Play Symbols:



Prize Symbols:



Fast \$50 Play Symbols:



Fast \$100 Play Symbols:



Fast \$150 Play Symbols:



Fast \$300 Play Symbols:



Fast \$500 Play Symbols:



3.7 “Legends”:

PRIZE      FAST \$50   FAST \$100   FAST \$150   FAST \$300   FAST \$500

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #798.

4.1 Play Instructions

Reveal this "STACK OF CASH" symbol, win the prize shown. Reveal this "5X" symbol, win 5 TIMES the prize shown. Reveal this "10X" symbol, win 10 TIMES the prize shown.

FAST CASH BONUS: Scratch all 5 FAST play spots. Reveal this "COIN" symbol, win the prize shown for that spot.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have twenty-five (25) Play Symbols, twenty-five (25) PRIZE Symbols, one (1) FAST \$50 Play Symbol, one (1) FAST \$100 Play Symbol, one (1) FAST \$150 Play Symbol, one (1) FAST \$300 Play Symbol and one (1) FAST \$500 Play Symbol on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.

Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

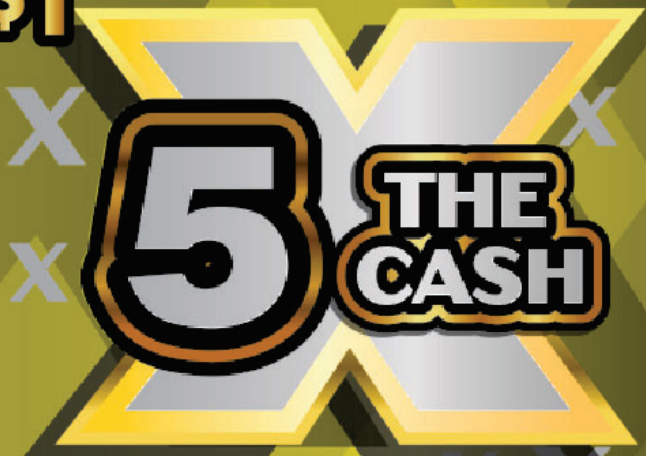
5.3 The Lottery shall not be responsible for lost or stolen Tickets.


5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

Visit [ialottery.com](http://ialottery.com)

**\$1**



Match any of YOUR NUMBERS to the WINNING NUMBER, win the prize shown. Reveal this “” symbol, win 5 TIMES prize shown.

VOID01-000 ■



WINNING NUMBER



YOUR NUMBERS



**WIN UP TO \$5,000!**

**SCRATCH  
2  
CASH**



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #799**

**5X THE CASH**

## Game Information

Game Number	799
Game Name	5X THE CASH
Game Type	Scratch
Activation Date	8/04/2026
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	299
Tickets Per Pack	300

## Consolidated Prize Amounts

\$1.00	(One dollar) or
\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$5,000.00	(Five thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,680,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	235,200.00	1: 7.14	Paid by Retailer
\$2.00	84,000.00	1: 20.00	Paid by Retailer
\$5.00	22,400.00	1: 75.00	Paid by Retailer
\$10.00	16,800.00	1: 100.00	Paid by Retailer
\$20.00	5,600.00	1: 300.00	Paid by Retailer
\$50.00	1,400.00	1: 1,200.00	Paid by Retailer
\$100.00	280.00	1: 6,000.00	Paid by Retailer
\$5,000.00	14.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 4.59

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #799 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #799 Ticket.

3.2 "Ticket Validation Number" for Instant Game #799 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "799-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #799 are as follows:

Your Numbers Play Symbols:

3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN				
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	5X WINSX

Winning Number Play Symbols:

3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN				
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	

Prize Symbols:

\$1 ONEDOL	\$2 TWODOL	\$5 FIVDOL	\$10 TENDOL
\$20 TWENTY	\$50 FIFTY	\$100 ONEHUN	\$5,000 FIVTHO

3.7 "Legends":

WINNING NUMBER	YOUR NUMBERS
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The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

#### **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #799.

##### **4.1 Play Instructions**

Match any of YOUR NUMBERS to the WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly one (1) WINNING NUMBER Play Symbol, five (5) YOUR NUMBERS Play Symbols and five (5) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.

- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at [ialottery.com](http://ialottery.com), and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

\$2

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# 10 THE CASH

WINNING NUMBERS



X PRIZE

X PRIZE

X PRIZE

X PRIZE

X PRIZE



X PRIZE

X PRIZE

X PRIZE

X PRIZE

X PRIZE

YOUR NUMBERS

## WIN UP TO \$10,000!

Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown.

\$2

VOID01-000

SCRATCH  
2  
CASH



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #800**

**10X<sup>®</sup> THE CASH**

## Game Information

Game Number	800
Game Name	10X® THE CASH
Game Type	Scratch
Activation Date	8/04/2026
Ticket Price	\$2.00
Starting Ticket	0
Ending Ticket	149
Tickets Per Pack	150

## Consolidated Prize Amounts

\$2.00	(Two dollars) or
\$4.00	(Four dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$40.00	(Forty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$10,000.00	(Ten thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$2.00	224,000.00	1: 5.36	Paid by Retailer
\$4.00	56,000.00	1: 21.43	Paid by Retailer
\$5.00	32,000.00	1: 37.50	Paid by Retailer
\$10.00	16,000.00	1: 75.00	Paid by Retailer
\$20.00	8,000.00	1: 150.00	Paid by Retailer
\$40.00	1,500.00	1: 800.00	Paid by Retailer
\$100.00	800.00	1: 1,500.00	Paid by Retailer
\$200.00	250.00	1: 4,800.00	Paid by Retailer
\$10,000.00	10.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.54

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #800 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## SECTION 3 - DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #800 Ticket.

3.2 "Ticket Validation Number" for Instant Game #800 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "800-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #800 are as follows:

Your Numbers Play Symbols:

1 ONE	3 THR	6 SIX	7 SEV	8 EGT	9 NIN				
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIW	5X WINSX	10X WIN10X			

Winning Numbers Play Symbols:

1 ONE	3 THR	6 SIX	7 SEV	8 EGT	9 NIN				
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIW					

Prize Symbols:

\$2 TWO DOL	\$4 FOUR DOL	\$5 FIVE DOL	\$10 TEN DOL		
\$20 TWENTY	\$40 FORTY	\$100 ONE HUN	\$200 TWO HUN	\$10,000 TEN THO	

3.7 “Legends”:

WINNING  
NUMBERS      YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #800.

4.1 Play Instructions

Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly two (2) WINNING NUMBERS Play Symbols, ten (10) YOUR NUMBERS Play Symbols and ten (10) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.

- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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X \$5

# 20 THE CASH

WINNING NUMBERS



YOUR NUMBERS

X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE

## WIN UP TO \$50,000!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown.  
 Reveal this "10X" symbol, win 10 TIMES prize shown.  
 Reveal this "20X" symbol, win 20 TIMES prize shown.

VOID01-000

\$5

SCRATCH  
2  
CASH



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #801**

**20X THE CASH**

## Game Information

Game Number	801
Game Name	20X THE CASH
Game Type	Scratch
Activation Date	8/04/2026
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

## Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$25.00	(Twenty-five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$1,000.00	(One thousand dollars) or
\$50,000.00	(Fifty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,320,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	220,000.00	1: 6.00	Paid by Retailer
\$10.00	88,000.00	1: 15.00	Paid by Retailer
\$25.00	22,000.00	1: 60.00	Paid by Retailer
\$50.00	11,000.00	1: 120.00	Paid by Retailer
\$100.00	2,200.00	1: 600.00	Paid by Retailer
\$250.00	880.00	1: 1,500.00	Paid by Retailer
\$1,000.00	165.00	1: 8,000.00	Paid by Lottery
\$50,000.00	11.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.83

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #801 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #801 Ticket.

3.2 "Ticket Validation Number" for Instant Game #801 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "801-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #801 are as follows:

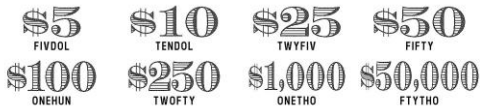
Your Numbers Play Symbols:

<b>1</b> ONE	<b>2</b> TWO	<b>3</b> THR	<b>4</b> FOR	<b>6</b> SIX	<b>7</b> SEV	<b>8</b> EGT	<b>9</b> NIN	
<b>11</b> ELVN	<b>12</b> TWLV	<b>13</b> THIR	<b>14</b> FORT	<b>15</b> FIVTN	<b>16</b> SXTN	<b>17</b> SVTN	<b>18</b> EGTN	<b>19</b> NINT
<b>21</b> TWYON	<b>22</b> TWYTW	<b>23</b> TWTHR	<b>24</b> TWFOR	<b>26</b> TWYSX	<b>27</b> TWSEV	<b>28</b> TWEGT	<b>29</b> TWNIN	<b>30</b> THT
<b>31</b> TRON	<b>32</b> TRTO	<b>33</b> TRTR	<b>34</b> TRTF	<b>35</b> TRFIV	<b>5X</b> WINSX	<b>10X</b> WIN10X	<b>20X</b> WIN20X	

Winning Numbers Play Symbols:

<b>1</b> ONE	<b>2</b> TWO	<b>3</b> THR	<b>4</b> FOR	<b>6</b> SIX	<b>7</b> SEV	<b>8</b> EGT	<b>9</b> NIN	
<b>11</b> ELVN	<b>12</b> TWLV	<b>13</b> THIR	<b>14</b> FORT	<b>15</b> FIVTN	<b>16</b> SXTN	<b>17</b> SVTN	<b>18</b> EGTN	<b>19</b> NINT
<b>21</b> TWYON	<b>22</b> TWYTW	<b>23</b> TWTHR	<b>24</b> TWFOR	<b>26</b> TWYSX	<b>27</b> TWSEV	<b>28</b> TWEGT	<b>29</b> TWNIN	<b>30</b> THT
<b>31</b> TRON	<b>32</b> TRTO	<b>33</b> TRTR	<b>34</b> TRTF	<b>35</b> TRFIV				

Prize Symbols:



3.7 “Legends”:

WINNING NUMBERS YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #801.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown. Reveal this "20X" symbol, win 20 TIMES prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols and fifteen (15) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



\$10

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# 50 THE CASH

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown.  
 Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol,  
 win 10 TIMES prize shown. Reveal this "20X" symbol, win 20 TIMES prize shown.  
 Reveal this "50X" symbol, win 50 TIMES prize shown.

### WINNING NUMBERS



### YOUR NUMBERS

X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE

\$10

VOID01-000

WIN UP TO \$100,000!

SCRATCH 2 CASH



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #802**

**50X THE CASH**

## Game Information

Game Number	802
Game Name	50X THE CASH
Game Type	Scratch
Activation Date	8/04/2026
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

## Consolidated Prize Amounts

\$10.00	(Ten dollars)
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$5,000.00	(Five thousand dollars) or
\$100,000.00	(One hundred thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$10.00	216,000.00	1: 5.00	Paid by Retailer
\$20.00	144,000.00	1: 7.50	Paid by Retailer
\$50.00	10,575.00	1: 102.13	Paid by Retailer
\$100.00	6,750.00	1: 160.00	Paid by Retailer
\$200.00	2,700.00	1: 400.00	Paid by Retailer
\$500.00	630.00	1: 1,714.29	Paid by Retailer
\$1,000.00	180.00	1: 6,000.00	Paid by Lottery
\$5,000.00	27.00	1: 40,000.00	Paid by Lottery
\$100,000.00	6.00	1: 180,000.00	Paid by Lottery

The overall odds are 1: 2.84

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

## SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

## SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #802 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

## SECTION 3 - DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #802 Ticket.

3.2 "Ticket Validation Number" for Instant Game #802 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "802-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #802 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 “Legends”:

YOUR NUMBERS      WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #802.

**4.1 Play Instructions**

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown. Reveal this "20X" symbol, win 20 TIMES prize shown. Reveal this "50X" symbol, win 50 TIMES prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket

Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.

- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of

the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

**SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



\$20

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# 100 THE CASH

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown.  
 Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown. Reveal this "20X" symbol, win 20 TIMES prize shown.  
 Reveal this "50X" symbol, win 50 TIMES prize shown.  
 Reveal this "100X" symbol, win 100 TIMES prize shown.

### WINNING NUMBERS



### YOUR NUMBERS

X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE
X PRIZE	X PRIZE	X PRIZE	X PRIZE	X PRIZE

\$20

VOID01-000

WIN UP TO \$250,000!

SCRATCH  
2  
CASH



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #803**

**100X THE CASH**

## Game Information

Game Number	803
Game Name	100X THE CASH
Game Type	Scratch
Activation Date	8/04/2026
Ticket Price	\$20.00
Starting Ticket	0
Ending Ticket	14
Tickets Per Pack	15

## Consolidated Prize Amounts

\$20.00	(Twenty dollars)
\$25.00	(Twenty-five dollars) or
\$40.00	(Forty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$2,000.00	(Two thousand dollars) or
\$5,000.00	(Five thousand dollars) or
\$250,000.00	(Two hundred fifty thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$20.00	160,000.00	1: 7.50	Paid by Retailer
\$25.00	80,000.00	1: 15.00	Paid by Retailer
\$40.00	80,000.00	1: 15.00	Paid by Retailer
\$50.00	80,000.00	1: 15.00	Paid by Retailer
\$100.00	14,000.00	1: 85.71	Paid by Retailer
\$500.00	2,300.00	1: 521.74	Paid by Retailer
\$1,000.00	500.00	1: 2,400.00	Paid by Lottery
\$2,000.00	100.00	1: 12,000.00	Paid by Lottery
\$5,000.00	40.00	1: 30,000.00	Paid by Lottery
\$250,000.00	8.00	1: 150,000.00	Paid by Lottery

The overall odds are 1: 2.88

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #803 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

**SECTION 3 – DEFINITIONS**

- 3.1 "Ticket" means an Iowa Instant Game #803 Ticket.
- 3.2 "Ticket Validation Number" for Instant Game #803 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.
- 3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.
- 3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.
- 3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "803-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.
- 3.6 "Game Play Area Symbols" for Instant Game #803 are as follows:

Your Numbers Play Symbols:

<b>1</b> <small>ONE</small>	<b>2</b> <small>TWO</small>	<b>3</b> <small>THR</small>	<b>4</b> <small>FOR</small>	<b>6</b> <small>SIX</small>	<b>7</b> <small>SEV</small>	<b>8</b> <small>EGT</small>	<b>9</b> <small>NIN</small>	
<b>11</b> <small>ELVN</small>	<b>12</b> <small>TWLV</small>	<b>13</b> <small>THIR</small>	<b>14</b> <small>FORT</small>	<b>15</b> <small>FIVTN</small>	<b>16</b> <small>SXTN</small>	<b>17</b> <small>SVTN</small>	<b>18</b> <small>EGTN</small>	<b>19</b> <small>NINT</small>
<b>21</b> <small>TWYON</small>	<b>22</b> <small>TWYTW</small>	<b>23</b> <small>TWTHR</small>	<b>24</b> <small>TWFOR</small>	<b>26</b> <small>TWYSX</small>	<b>27</b> <small>TWSEV</small>	<b>28</b> <small>TWEGT</small>	<b>29</b> <small>TWNIN</small>	<b>30</b> <small>THT</small>
<b>31</b> <small>TRON</small>	<b>32</b> <small>TRTO</small>	<b>33</b> <small>TRTR</small>	<b>34</b> <small>TRTF</small>	<b>35</b> <small>TRFIV</small>	<b>36</b> <small>TRSX</small>	<b>37</b> <small>TRSV</small>	<b>38</b> <small>TREG</small>	<b>39</b> <small>TRNI</small>
<b>41</b> <small>FRONE</small>	<b>42</b> <small>FRYWO</small>	<b>43</b> <small>FRTHR</small>	<b>44</b> <small>FRFOR</small>	<b>45</b> <small>FRFIV</small>	<b>46</b> <small>FRSIX</small>	<b>47</b> <small>FRSEV</small>	<b>48</b> <small>FRREG</small>	<b>49</b> <small>FRNIN</small>
<b>5X</b> <small>WIN5X</small>	<b>10X</b> <small>WIN10X</small>	<b>20X</b> <small>WIN20X</small>	<b>50X</b> <small>WIN50X</small>	<b>100X</b> <small>WIN100X</small>				

Winning Numbers Play Symbols:



Prize Symbols:



3.7 “Legends”:

YOUR NUMBERS      WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #803.

**4.1 Play Instructions**

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "5X" symbol, win 5 TIMES prize shown. Reveal this "10X" symbol, win 10 TIMES prize shown. Reveal this "20X" symbol, win 20 TIMES prize shown. Reveal this "50X" symbol, win 50 TIMES prize shown. Reveal this "100X" symbol, win 100 TIMES prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly eight (8) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number,

exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.

- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement

of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

**SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

**\$1**

**IA Lottery**

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# WIN IT ALL



**WINNING NUMBER**

**YOUR NUMBERS**



**WIN UP TO \$3,500!**

**SCRATCH  
2  
CASH**

Match any of YOUR NUMBERS to the WINNING NUMBER, win the prize shown. Match any of YOUR NUMBERS to the WIN IT ALL NUMBER, win all 5 prizes shown.

VOID01-000 ■



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #804**

**WIN IT ALL**

## Game Information

Game Number	804
Game Name	WIN IT ALL
Game Type	Scratch
Activation Date	9/01/2026
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	299
Tickets Per Pack	300

## Consolidated Prize Amounts

\$1.00	(One dollar) or
\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$3,500.00	(Three thousand five hundred dollars)

## Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	176,000.00	1: 6.82	Paid by Retailer
\$2.00	48,000.00	1: 25.00	Paid by Retailer
\$5.00	8,000.00	1: 150.00	Paid by Retailer
\$10.00	6,000.00	1: 200.00	Paid by Retailer
\$20.00	4,000.00	1: 300.00	Paid by Retailer
\$50.00	4,000.00	1: 300.00	Paid by Retailer
\$3,500.00	10.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 4.88

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

### **SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these

game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #804 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #804 Ticket.

3.2 "Ticket Validation Number" for Instant Game #804 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "804-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #804 are as follows:

Your Numbers Play Symbols:



Winning Number Play Symbols:



Win It All Number Play Symbols:



Prize Symbols:



3.7 "Legends":

WINNING  
NUMBER

YOUR NUMBERS

WIN IT ALL NUMBER

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

#### **SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #804.

##### **4.1 Play Instructions**

Match any of YOUR NUMBERS to the WINNING NUMBER, win the prize shown. Match any of YOUR NUMBERS to the WIN IT ALL NUMBER, win all 5 prizes shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly one (1) WINNING NUMBER Play Symbol, five (5) YOUR NUMBERS Play Symbols, one (1) WIN IT ALL NUMBER Play Symbol and five (5) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.

- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at [ialottery.com](http://ialottery.com), and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



Visit ialottery.com



\$10

# TRIPLE JACKPOT

## WIN UP TO \$100,000!

Reveal this "\$25", "\$50" or "\$100" symbol in any BONUS spot, win that prize instantly!



WINNING NUMBERS



YOUR NUMBERS



### WIN UP TO 19 TIMES!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "5X" symbol, win 5 TIMES the prize shown for that symbol. Reveal this "10X" symbol, win 10 TIMES the prize shown for that symbol.

SCRATCH  
2  
CASH

VOID 1-000

\$10



**INSTANT GAME RULES  
AND GUIDELINES**

**INSTANT GAME #806**

**TRIPLE JACKPOT**

## Game Information

Game Number	806
Game Name	TRIPLE JACKPOT
Game Type	Scratch
Activation Date	9/01/2026
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

## Consolidated Prize Amounts

\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$25.00	(Twenty-five dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$5,000.00	(Five thousand dollars) or
\$100,000.00	(One hundred thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$10.00	180,000.00	1: 6.00	Paid by Retailer
\$20.00	108,000.00	1: 10.00	Paid by Retailer
\$25.00	36,000.00	1: 30.00	Paid by Retailer
\$30.00	5,400.00	1: 200.00	Paid by Retailer
\$50.00	3,600.00	1: 300.00	Paid by Retailer
\$100.00	2,700.00	1: 400.00	Paid by Retailer
\$500.00	1,080.00	1: 1,000.00	Paid by Retailer
\$1,000.00	270.00	1: 4,000.00	Paid by Lottery
\$5,000.00	144.00	1: 7,500.00	Paid by Lottery
\$100,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.20

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery (“Lottery”) will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES AND GUIDELINES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #806 unless earlier modified or rescinded by the Iowa Lottery Administrator (the “Administrator”).

**SECTION 3 – DEFINITIONS**

3.1 "Ticket" means an Iowa Instant Game #806 Ticket.

3.2 "Ticket Validation Number" for Instant Game #806 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

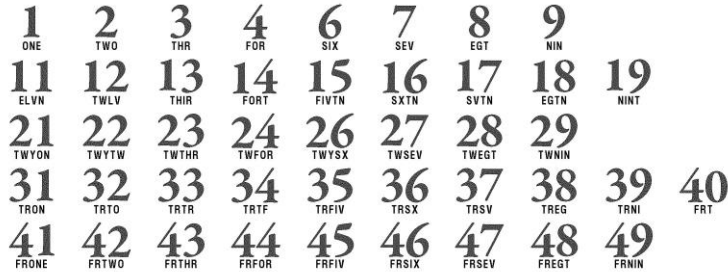
3.5 "Pack Ticket Number" means the twelve (12) digit number in the form “806-100001-000” printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #806 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



Bonus Play Symbols:



3.7 “Legends”:

YOUR NUMBERS      WINNING NUMBERS      BONUS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

**SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #806.

**4.1 Play Instructions**

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "5X" symbol, win 5 TIMES prize shown for that symbol. Reveal this "10X" symbol, win 10 TIMES prize shown for that symbol.

BONUS: Reveal this "\$25 BURST", "\$50 BURST" or "\$100 BURST" symbol in any BONUS spot, win that prize instantly!

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols, fifteen (15) PRIZE Symbols and four (4) BONUS Play Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.

- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### **SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

**INSTAPLAY**









**\$2**

**ALL <sup>or</sup> NONE**  
**for the WIN**

**MATCH ALL 15 PAIRS  
- OR NONE AT ALL -  
TO WIN \$10,000 INSTANTLY!**

If you find 6 or more matching pairs of symbols in the PLAY GRID, win the corresponding prize shown in the PRIZE LEGEND for that exact number of pairs. Each pair consists of two identical symbols. If ALL or NONE of the symbols are matching pairs, win \$10,000 instantly!

*Play Grid*

 MNYSTK	 DIMND	 KEY	 24KT	 LEMON
 CROWN	 HEART	 BAR	 MNBAG	 POTGLD
 BANANA	 COINS	 APPLE	 BANK	 PLUM
 STAR	 BONE	 GLDBAR	 CHEST	 SHOE
 MNBAG	 24KT	 GRPE	 MNYSTK	 SEVN
 CROWN	 BELL	 CHEST	 APPLE	 DIMND

*Prize Legend*

MATCH 15 PAIRS .....	\$10,000
MATCH 14 PAIRS .....	\$500
MATCH 13 PAIRS .....	\$200
MATCH 12 PAIRS .....	\$100
MATCH 11 PAIRS .....	\$50
MATCH 10 PAIRS .....	\$25
MATCH 9 PAIRS .....	\$15
MATCH 8 PAIRS .....	\$10
MATCH 7 PAIRS .....	\$5
MATCH 6 PAIRS .....	\$2
MATCH NO PAIRS .....	\$10,000

FOR COMPLETE GAME DETAILS GO TO:  
[www.ialottery.com](http://www.ialottery.com)



**INSTAPLAY GAME RULES  
AND GUIDELINES**

**INSTAPLAY GAME #176**

**ALL or NONE  
for the WIN**

## Game Information

<b>Game Number</b>	176
<b>Game Name</b>	ALL or NONE for the WIN
<b>Game Type</b>	InstaPlay
<b>Activation Date</b>	6/7/2026
<b>Ticket Price</b>	\$2.00
<b>Starting Ticket</b>	0
<b>Ending Ticket</b>	999
<b>Tickets Per Pack</b>	1000

## Consolidated Prize Amounts

\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$15.00	(Fifteen dollars) or
\$25.00	(Twenty five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$500.00	(Five hundred dollars) or
\$10,000.00	(Ten thousand dollars)

## Expected Number and Value of Prizes

There will be approximately 1,440,000 Tickets in the game.

InstaPlay Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$2.00	248,040	1: 5.81	Paid by Retailer
\$5.00	76,680	1: 18.78	Paid by Retailer
\$10.00	28,080	1: 51.28	Paid by Retailer
\$15.00	17,280	1: 83.33	Paid by Retailer
\$25.00	6,120	1: 235.29	Paid by Retailer
\$50.00	648	1: 2,222.22	Paid by Retailer
\$100.00	198	1: 7,272.73	Paid by Retailer
\$200.00	120	1: 12,000.00	Paid by Retailer
\$500.00	84	1: 17,142.86	Paid by Retailer
\$10,000.00	12	1: 240,000.00	Paid by Lottery

The overall odds are 1: 3.82

The number of prizes described and the associated odds of winning are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the number of Tickets, number of prizes, and odds.

**SECTION 1 - PURPOSE OF RULES**

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

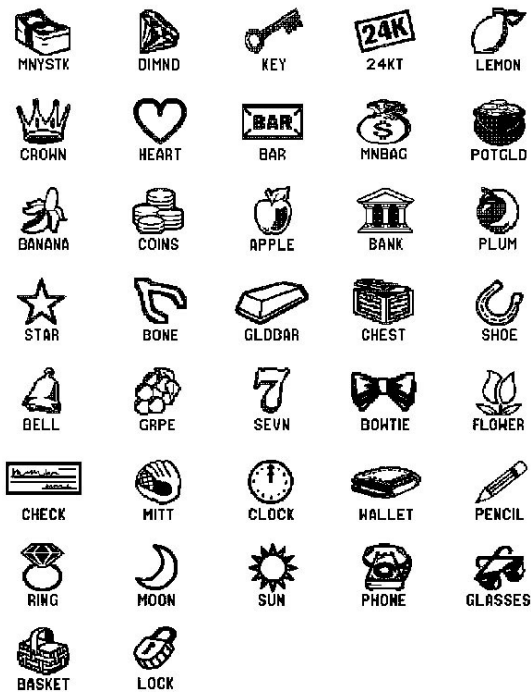
**SECTION 2 - EFFECTIVE DATE**

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of InstaPlay Game #176 unless earlier modified or rescinded by the Iowa Lottery Administrator.

**SECTION 3 - DEFINITIONS**

- 3.1 "Ticket" means an Iowa InstaPlay Game #176 Ticket.
- 3.2 "Ticket Validation Code" for InstaPlay Game #176 means the three (3) bar codes found at the bottom of the front of the Ticket.
- 3.3 "Ticket Identification Number" is the twelve (12) digit number of the form 176-100001-000 printed above the Game Play Area.
- 3.4 "Game Play Area Symbols" for InstaPlay Game #176 are as follows:

Play Grid Play Symbols



3.5 “Legends”:  
Play Grid and Prize Legend will each be printed on the Ticket above their respective Game Play Areas

3.6 A “Non-winning Ticket” is defined as an Iowa InstaPlay Game #176 Ticket which is not intended to be a winning Ticket.

#### **SECTION 4 - DETERMINATION OF INSTAPLAY PRIZE WINNERS**

4.1 “Game Play”:  
If you find 6 or more matching pairs of symbols in the PLAY GRID, win the corresponding prize shown in the PRIZE LEGEND for that exact number of pairs. Each pair consists of two identical symbols. If ALL or NONE of the symbols are matching pairs, win \$10,000 instantly!

4.2 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the InstaPlay Game.

4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these game specific rules, the requirements set out in Title XII of the Iowa Department of Revenue’s administrative rules, and the requirements set out in Iowa Code chapter 99G.

4.4 Terminal numbers, advertising messages, or any related validation numbers, or any portion thereof, found on the InstaPlay Ticket are not considered Play Symbols and are not usable as such.

#### **SECTION 5 - INSTAPLAY TICKET VALIDATION REQUIREMENTS**

Besides meeting all of the other requirements in these game specific rules, the following Validation Requirements will apply with regard to the InstaPlay Game Tickets in Iowa InstaPlay Game #176

- 5.1 To be a valid InstaPlay Game Ticket, all of the following requirements must be met:
- a. The Ticket must be intact and have exactly: Exactly thirty (30) Play Grid Play Symbols. The Ticket front should contain, in their entirety and fully legible, the retailer identification number, the Ticket Identification Number, and the date on and time at which the Ticket was generated. The Ticket front should also contain 3 bar codes. The Ticket Identification Number and the three (3) bar codes shall correspond, using the Lottery’s codes and information, to the Play Symbols on the Ticket.
  - b. The Ticket must have been issued in an authorized manner as determined by the Lottery.
  - c. The Ticket must not be altered, unreadable, reconstructed, or tampered with in any manner.

- d. The Ticket must not be counterfeit in whole or in part.
- e. The Ticket must not be stolen, canceled, or appear on any list of omitted or test Tickets on file with the Lottery.
- f. The Ticket must be complete and not blank or partially blank, miscut, misregistered, defective, or printed or produced in error.
- g. The Game Play Area must be exactly as described in paragraph 5.1 and Game Play Area Symbols and Legends must appear exactly as shown in paragraphs 3.4 and 3.5. All symbols, numbers, and codes must be present in their entirety, legible, right side up, and not reversed in any manner.
- h. The Ticket printing must be regular in every respect and correspond precisely with the corresponding electronic file held by the Lottery.
- i. The information on the Ticket or share must correspond precisely with the Lottery's computer record.
- j. The Ticket must correspond, using a computer validation file, to the winning game play or plays printed on the Ticket or share.
- k. The Ticket must not have been previously paid.
- l. A Ticket or share shall be void unless the Ticket or share is printed on a paper stock roll that was validly issued to and used, at the time of the play, by the retailer from whom the Ticket or share was purchased.
- m. Pass all additional validation requirements stated in the game specific rules and any confidential validation requirements established by the Lottery.

5.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Iowa Lottery Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Iowa Lottery Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of the remedy for an invalid or defective Ticket.

## **SECTION 6 - INSTAPLAY TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY**

6.1 All game prizes must be claimed within ninety (90) days of the date of sale of the InstaPlay Ticket. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when claimant is legally required to fill out tax forms in order to claim the prize.

6.2 The Lottery shall not be responsible for lost or stolen Tickets.

- 6.3 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.
- 6.4 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

# IOWA LOTTERY

## Retailer Compensation Program

### March 2026

#### **ON-LINE GAMES**

Retailers will receive a base commission rate of 5.5% on all on-line tickets sold.

#### **Ticket Allowance:**

Retailers will receive an additional 0.1% of the sales of all on-line games added to the base commission rate for tickets that are damaged or produced by mistake.

#### **High Tier Prize Sales Bonus:**

Powerball Jackpot winning ticket	\$10,000
Mega Millions Jackpot winning ticket	\$10,000
Powerball Double Play First Prize winning ticket	\$ 5,000
Lotto America Jackpot winning ticket	\$ 5,000
Millionaire for Life Grand Prize winning ticket*	\$ 5,000
Millionaire for Life Second Level Prize winning ticket**	\$ 500

With the exception of the prizes listed above, all non-jackpot winning on-line game tickets of \$100,000 or more will receive a bonus of 1/10 of 1 percent of the prize amount (e.g. \$100,000 winning ticket earns a \$100 bonus).

\* Millionaire for Life Grand Prize is \$1,000,000 a year for life

\*\* Millionaire for Life Second Level Prize is \$100,000 a year for life

#### **Peak Sales Bonuses on Powerball/Powerplay/Double Play and Mega Millions/Megaplier:**

Retailers will receive a 0.75% sales bonus on all sales in the two games when the Powerball or Mega Millions jackpot is equal to or exceeds \$400 million. Sales will be tracked during the jackpot run and the bonuses will be awarded after the jackpot is won.

#### **INSTAPLAY GAMES**

Retailers will receive a base commission rate of 5.5% on all InstaPlay tickets sold.

#### **Ticket Allowance:**

Retailers will receive an additional 0.1% of the sales of all InstaPlay games added to the base commission rate for tickets that are damaged or produced by mistake.

#### **INSTANT-SCRATCH GAMES**

Retailers will receive 5.5% commission on the sale of all instant tickets.

Retailers can become GOLD STAR PROGRAM members and will receive a 7% commission on the sale price of tickets sold when they meet the following requirements:

1. **Comply with all advertising requirements:**
  - a. Lottery Door Decal
  - b. Game Brochures

- c. 19" Flat Panel Monitor (The monitor must be located in the primary sales area adjacent to the Wave terminal.)
2. **Sell sixteen (16) or more different games from dispenser(s). Games must be:**
  - a. Displayed in the primary sales area in a highly visible Lottery approved location
  - b. Displayed on the front counter in plain view of the public, in Lottery approved dispensers
  - c. Maintain inventory levels necessary to keep the dispensers full at all times
3. **As a function of the courier delivery system, the retailer agrees to accept the delivery of, activate and place the tickets for sale.**
4. **Employees will not purchase or play lottery tickets while on duty.**

Gold Star retailers must be in compliance with the above requirements. If the retailer is not in compliance when the DSR makes the (scheduled) sales call, the DSR must change the retailer back to the 5.5 % commission rate. If the retailer meets the requirements, they will remain at the 7% Gold Star commission rate.

### **PULL-TAB GAMES**

Retailers will receive a 5% commission on the sale of all pull-tab tickets.

### **OTHER INCENTIVES**

Through the course of a fiscal year, the Lottery may choose to offer special incentives for retailer related activities not covered by the categories detailed elsewhere in this document. The incentives would include, but are not limited to, incentive money, lottery tickets and merchandise prizes. The total value of the incentives for this section will not exceed \$40,000 in any fiscal year.